



ANGLE ONLINE JOINT STAFF TRAINING

Leading partner: PUSH

AGENDA

Day 1 - Let's play!

Monday, October 4

We will explain the game rules and we will show you a game session.

14.30 - 14.45	Welcome
14.45 - 16.30	Game demonstration
16.30 - 16.50	Break
16.50 - 18.30	Feedback session

Day 2 - Gameplay session simulation

Tuesday, October 5

Each group of tutors will experience a game session in separate break out rooms.

14.30 - 14.45	Selection of the voluntary "Game Masters" and opening of the break out rooms
14.45 - 16.30	Gameplay session simulation
16.30 - 16.50	Break
16.50 - 18.30	Feedback session

Day 3 - Co-creation!

Wednesday, October 6

We will learn together how to run a short co-design session aimed at the customization of the role cards and the chance cards.

14.30 - 14.45	Welcome
14.45 - 16.30	Role cards co-creation demo
16.30 - 17.00	Break
17.00 - 17.45	Chance cards co-creation demo
17.45 - 18.30	Feedback round and goodbye

Notes:

- Please, send the complete list (first name, last name and email address) of the tutors and of the extra participants to PUSH (e.pardi@wepush.org) and to the coordinator (silvia.maero@carloalberto.org).
- The zoom link of the training session will be provided via email some days before the event.