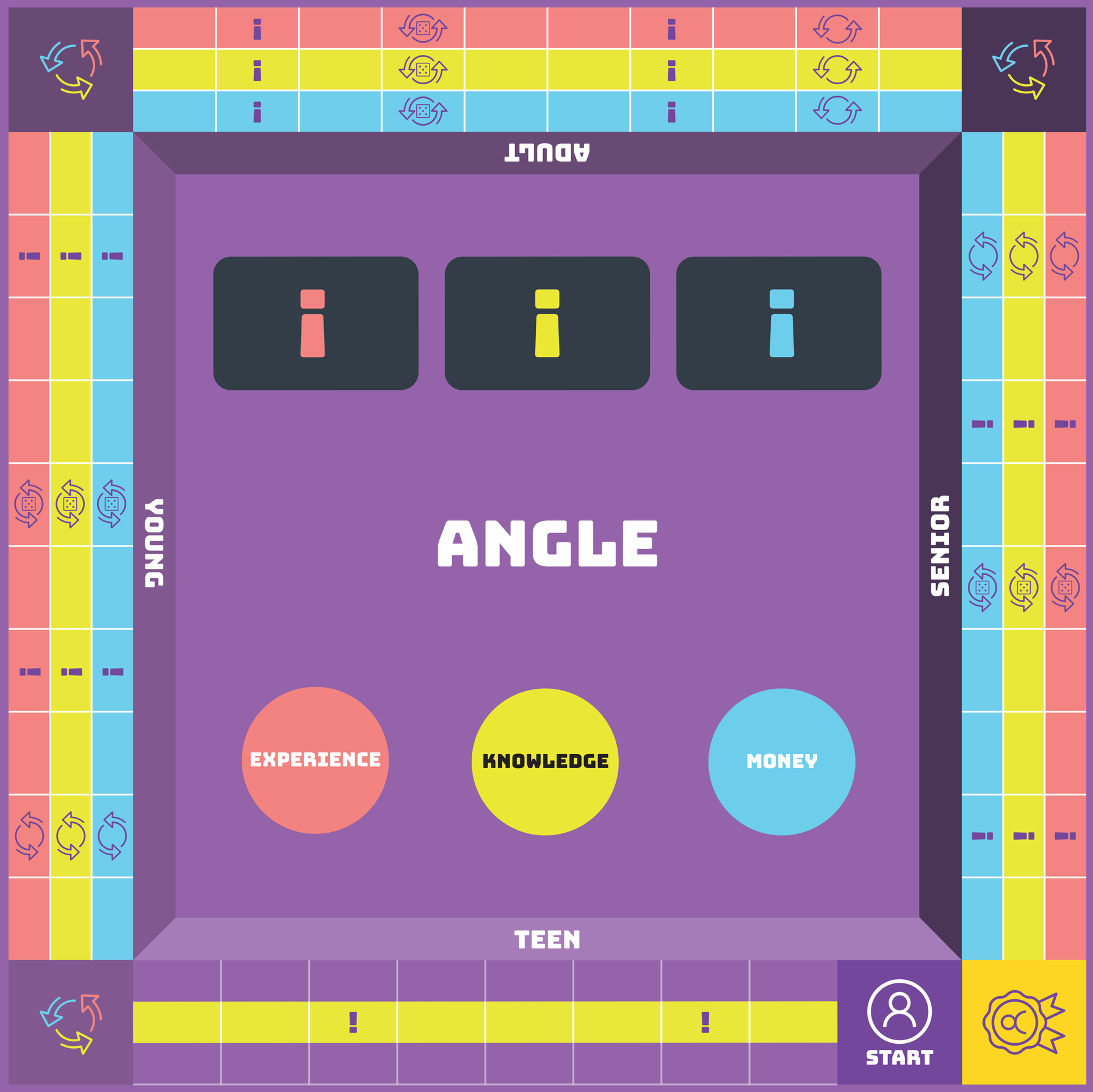
ANGLE



? TEEN ¿

? YOUNG ¿

EXPERIENCE

- Your parents threaten to disinherit you if you don't choose between college and work right now. Choose another path and roll the dice.
- You spend a year fishing for trout, your great passion. You have a lot of time to think but you lose the opportunity to increase your knowledge. (Exp +100)
- You set off on a trip around the world to improve your English. (Knowledge +50; Exp +200)

EDUCATION

- You failed the admission text to the university. Choose another path and roll the dice again.
- You got into the Uni. Get a job to pay the tuition (Knowledge +100)
- Great news! You have passed the university admission tests. (Knowledge +200; Money +50)

WORK

- You can't get a job. Choose another path and roll the dice.
- You got a well-paid-boring job. (Money +100)
- You got a job with future growth. Your experience increases every day. (Exp +50; Money +100)

? ADULT ¿

EXPERIENCE

- Your bags were already packed but a billboard at the airport made you change your mind. Choose another path and roll the dice.
- You joined your best friend for an interesting working program. You never thought you would get so passionate! (Exp +100)
- You have been selected for an European Volunteer Service program. Ready to pack? (Exp +200; Knowledge +100)

EDUCATION

- You don't like spending hours on books anymore. Get a job or take a year off. Choose another path and roll the dice.
- Thanks to your savings you can spend time writing your book. (Knowledge +100)
- You got a scholarship to start a new research. (Knowledge +200; Money +100)

WORK

- The competition for the work position you applied is very high. Choose another path and roll the dice.
- You and your friends use your free time to launch a new startup. (Money +100)
- You got your dream job and your team is amazing! (Exp +100; Money +200)

? SENIOR ¿

EXPERIENCE

- Your friends say that if you keep this up it will be hard to retire. Choose another path and roll the dice.
- You've always wanted to play your part to preserve the ocean and finally you joined a rescue mission to save whales. (Exp +100; Knowledge +50)
- Planet earth is too small for you. Join the next crew in orbit. (Exp +200; Knowledge +100)

EDUCATION

- Take a break from books! Choose another path and roll the dice again.
- You run a new book club in your neighborood. (Knowledge +100; Money +50)
- You attended a series of workshops to enhance your knowledge of finance and improve your investments. (Knowledge +200; Money +100)

WORK

- You need to improve some skills to work. Choose another path and roll the dice.
- You decided to move in a coworking space. You can save some budget and meet a lot of interesting people. (Exp +50; Money +100)
- Your work has been recognized! You got a promotion. (Exp +100; Money +200)

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